



Building Updated Restoration Plan

Building #4

Building #2

Building #1

Building #3

Building #4

Building #4 Update

- Painting continues on both the pool side of the building and the garage. Gulfside Painting has increased the staff on site and we now have two crews.
- We have quotes for the three lanais screen cages that need removed. Once the cages and screens are removed, we can finish the concrete and stucco repairs.
- The east, north, and west side are completed along with the rails. Once the one Gulfside crew completes the south side in the next week or two (weather dependent), they will begin painting Building #2
- We still have a July 11th start date for the walkways. More details will come out before the start on specific dates for each floor. Like the first two buildings, DecoCrete will start on the 4th floor and work their way down.

Building #4 - Painting



Building #4 - Painting



Building #2

Building #2 Update

- No further update as painting should begin within the next couple of weeks.

Building #1

Building #1 Update

- D&D has completed the concrete/stucco work on all of the lower sections of building #1 and the complete lanai side of the building.
- With the lift being within the courtyard area by buildings #1 and #3, D&D requested that they continue work into building #3 lanai side and work their way around building #3 back to building #1.
- We did bring our structural engineer back on site to investigate and make recommendations on the significant hole on the lanai side of building #1. He made recommendations for D&D to complete the repair.

Building #3

Building #3 Update

- A slight change in the plan as the lift work has started on Building #3 as mentioned before. D&D will continue to work clockwise on Building #3 until completed and then migrate back to Building #1 to complete the project.
- Like the lower section, Building #3 does have significant stucco issues (as seen on photos below).

Building #3 Repair areas



Building #3 Repair areas



Building #3 Repair areas

